
MA222 - Computational Linear Algebra
Problem Sheet - 4

Vectorization and Re-Use Issues

1. Consider the matrix product $D = ABC$ where $A \in \mathbb{R}^{m \times r}$, $B \in \mathbb{R}^{r \times n}$ and $C \in \mathbb{R}^{n \times q}$. Assume that all the matrices are stored by column and that the time required to execute a unit-stride saxpy operation of length k is of the form $t(k) = (L + k)\mu$ where L is a constant and μ is the cycle time. Based on this model, when is it more economical to compute D as $D = (AB)C$ instead of as $D = A(BC)$? Assume that all matrix multiplies are done using the *jki*, (*gaxpy*) algorithm.
2. What is the total time spent in *jki* variant on the saxpy operations assuming that all the matrices are stored by column and that the time required to execute a unit-stride saxpy operation of length k is of the form $t(k) = (L + k)\mu$ where L is a constant and μ is the cycle time? Specialize the algorithm so that it efficiently handles the case when A and B are n -by- n and upper triangular. Does it follow that the triangular implementation is six times faster as the flop count suggests?
3. Give an algorithm for computing $C = A^TBA$ where A and B are n -by- n and B is symmetric. Arrays should be accessed in unit stride fashion within all innermost loops.
4. Suppose $A \in \mathbb{R}^{m \times n}$ is stored by column in $A.col(1 : mn)$. Assume that $m = \ell_1 M$ and $n = \ell_2 N$ and that we regard A as an M -by- N block matrix with ℓ_1 -by- ℓ_2 blocks. Given i, j, α , and β that satisfy $1 \leq i \leq \ell_1$, $1 \leq j \leq \ell_2$, $1 \leq \alpha \leq M$, and $1 \leq \beta \leq N$ determine k so that $A.col(k)$ houses the (i, j) entry of $A_{\alpha\beta}$. Give an algorithm that overwrites $A.col$ with A stored by block as in Figure 1.4.5. How big of a work array is required?
